EZPull is a wireless, clay target release unit for Sporting Clays and Skeet.

EZPull has a special setup mode intended only for the Gun Club's administrator. The setup mode provides access to parameters that determine the operation of the device.

Warning: Always stand clear of any traps that may be activated by EZPull.

- 1. Using Setup Mode:
 - 1.1. Enter Setup Mode:
 - 1.1.1. Disable target release: Press and hold the [R] key for about 5 seconds until the left LED stops flashing. Release the [R] Key.
 - 1.1.2. Press and hold the [R] key. As soon as the two LEDs turn on, press and hold the [T] key. Keep holding both [R] and [T] keys until the LEDs stop flashing and glow steady. Release the [R] and [T] keys. The lights will alternate slowly indicating the unit is in Setup mode.
 - 1.2. <u>Exit Setup Mode:</u> When in Setup mode, simultaneously press and hold the [A] + [B] keys. Both lights will turn on steady. Release the keys. Unit will go directly to release mode ready to release targets on key press/Voice.
 - 1.3. <u>Access Setup Adjustment:</u> Simultaneously pressing and holding any two key combinations (other than [A]+[B]) will result in both lights flashing rapidly. Keep holding the keys until both light are turned off steadily and release the keys. The setup parameter's current numeric value will be indicated by the LEDs.
 - 1.4. Understanding the numbering indicators:
 - 1.4.1. Each parameter can be set to numbers in the range 1 to a maximum value specific to the parameter but never more than 16.
 - 1.4.2. The left LED indicates the "tens" digit.

- 1.4.3. The right LED blinks the number of times corresponding to the "ones" digit
- 1.4.4. Examples:

Number 06: left light is off; right light blinks 6 times. Number 14: left light is on; right light blinks 4 times.

- 1.5. Adjusting the Number:
 - 1.5.1. Increase: for the next value, press and quickly release the [B] key. The operation is cyclical, after you reach the maximum value, the next number is #1.
 - 1.5.2. Decrease: for the previous value, press and quickly release the [A] key. The operation is cyclical, after you reach #1, the next number is the maximum value.
 - 1.5.3. Verify: After each key press, observe the lights to verify the number.
- 1.6. Exit adjustment: Once you verify the correct value, press the [T] key to save and return to Setup mode or press the [R] key to exit without saving any changes.



2. <u>Wireless Address Setup</u>: Each Sporting Clays Shooting stand or Skeet field requires an EZPull and receiver(s) set on the same unique address code. The address code is made of two numbers:

Field: The Field number is a common radio address for all the EZPull systems on the same course (area). If you have only one course or less than 16 Skeet fields, You do not need to change the Field Address. If you have more than one course, assign a different field Address to each course. Station: The station number is the radio address for communicating with any EZPull receivers on a specific Shooting stand or Skeet field.

- 2.1. Follow section 1 above to enter and work in Setup mode.
- 2.2. <u>Changing the Station Number:</u> Use the [R] + [A] keys combination to access the Station Number adjustment. EZPull can be set to any station number in the range 1 to 16.
- 2.3. <u>Changing the Field Number:</u> Use the [R] + [B] keys combination to access the Field Number adjustment. EZPull can be set to any Field number in the range of 1 to 14.
- <u>Changing the delay</u>: This parameter selects the target release delay: 1 = no delay, 2 = random delay between 0.1 to 3.0 seconds, 3 = Solo Delay of 3.0 seconds
 - 3.1. Follow section 1 above to enter and work in Setup mode.
 - 3.2. Use the [R] + [T] keys combination to access the delay adjustment. Delay values are in the range of 1 to 3.

- <u>Changing the Game Type:</u> This parameter allows selection between "SKEET" and "SPORTING". The differences between the two types are: In Sporting, the function of the [R] key is a Report Pair.
 - In Skeet, the [R] key does nothing.
 - 4.1. Follow section 1 above to enter and work in Setup mode.
 - 4.2. Use the [T] + [A] keys combination to access the Game Type adjustment. Game Type value of 1 = SKEET and 2 = SPORTING.