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# EZPull Trap Base-Station

(For ver. 2.4.2)

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## EZPull Trap Base station

1. **Base station Switch Specifications:** The base station comes with a relay suitable for DC voltage up to 30VDC or AC voltage up to 230VAC with a maximum load of 2A.
2. **Base station Installation:** EZPull Trap Base station is installed in the trap bunker.
  - 2.1. Use the supplied brackets to mount the base station on the left side wall (when facing the trap) at the entrance to the bunker so that the Status LED indicators are visible from outside the bunker. The antenna should point upwards.
  - 2.2. Connect the switch wires coming from the cable gland on the bottom of the base station to the "pull cord" terminal of the trap.
  - 2.3. Plug the AC/DC adaptor to a wall outlet. Insert the "barrel" type plug into the jack attached to the cable.
  - 2.4. The Green/Yellow LED should start blinking slowly.
  - 2.5. See the '*EZP Trap Setup Guide*' for pairing the base station with the voice activated remotes.
3. **Base Station LED indicators:** The base station has three light indicators located on the left hand side of the enclosure:
  - 3.1. Green/Yellow: During normal "Play" mode this LED blinks slowly.
  - 3.2. Blue: this light flashes momentarily when the base station received communications from a remote unit. The Blue LED is on for a longer period when a target command is received.
  - 3.3. Red: blinks fast During "Pause" mode.
4. **Base Station Auto Pause Period:** The base station will automatically enter Pause mode after an idle period of no activity from the remotes. The default idle period is 15 minutes. To select a shorter 10 minutes period, place the shunt on Jumper J4 #1.
5. **Base Station Reload Delay:** The default trap reload delay is 1.6 seconds. To select a shorter delay of only 1.0 second, place the shunt on Jumper J4 #2.

### 6. Replacing the Shunts on Jumpers:

- 6.1. Disconnect trap from Base station.
- 6.2. Disconnect base station from AC/DC adapter.
- 6.3. Remove the lid of the base station's enclosure.
- 6.4. To place, slide the shunt on both pins of the jumper
- 6.5. To remove, place the shunt only on one of the pins. See picture.
- 6.6. Replace the lid and connect the Trap and the AC/DC adapter.



### 7. Resetting the Base Station:

- 7.1. Place the small magnet next to the magnetic switch (looks like a red bar) on the top right side of the base station.
- 7.2. The Red LED will blink for 2 seconds, as soon as the Green/Yellow LED starts blinking rapidly, release the button or remove the magnet at once.
- 7.3. If both the Red and Green/Yellow LEDs flash the base station is waiting for a Pairing call from the remote. Repeat steps 5.1-5.3 to reset the base station.

