

# EZPull Trap Puller Unit Quick Reference

## Left LED

Blinks once a sec. – System in Play mode.

**Both** LEDs flashing once a sec. - System in Pause mode.

## Right LED

Blinks once every 4 sec. - unit is asleep. Press & release the Power key to wake up.

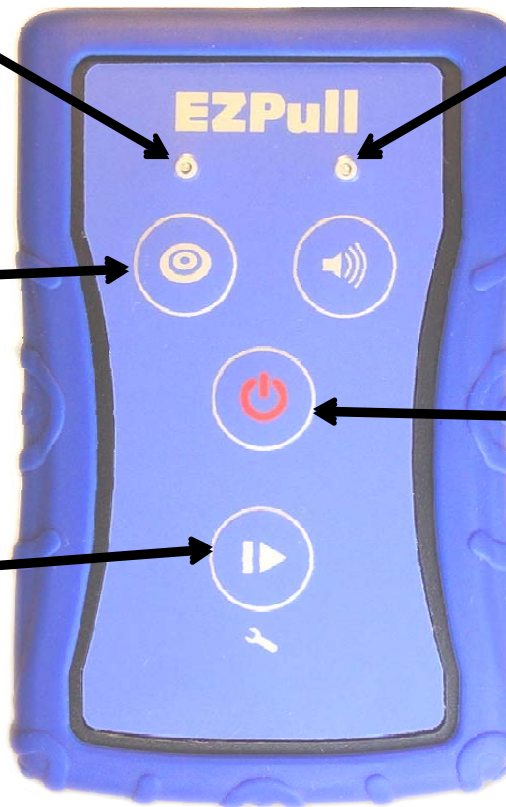
## Manual Target

Press & release to throws a target. Left light will come on steady for 1 Sec.

## Pause & Play

To Pause, press & hold, both lights flash alternately, when they stop, release the key then left light will flash rapidly.

To Play press & hold again, both lights flash alternately and when they stop release the key.



## Power

To turn ON, press & release, both lights will come on. Left light will flash. Turning the Puller unit on, will also put the system in Play mode and wake up the voice units.

To turn OFF, press & hold, until Right light blinks rapidly, release key when light stops blinking.

Turning the Puller unit off, will also put the system in Pause mode and cause the voice units to power down within a couple of minutes.

Communication problem with the base station  
Both lights blink twice when a bird is called for.