
EZPull Trap User Manual

For Trap RC version 3 (HW4.3/SW8.x 4/2015)



1. EZPull Trap Remotes – Remote control (RC) Operating Modes:

- 1.1. **OFF** – no light are blinking. To turn ON, press and quickly release the On/Off [⏻] key.
- 1.2. **SLEEP** - The right light blinks every 4 seconds. To turn ON, press and quickly release the On/Off [⏻] key. To turn OFF, press and hold the On/Off [⏻] key until light stop flashing.
- 1.3. **ON** – The left light is blinking every 1 second. To turn OFF, press and hold the On/Off [⏻] key until light stop flashing.

Warning: To prevent serious injury, turn off the EZPull units before handling trap machines or standing in front of a trap.

2. Releasing targets:

- 2.1. Using Voice – Place voice RC 2'-3' in front and call "Pull". The left light will glow for 1 second indicating the voice command has been detected and sent to the base station.
- 2.2. Manually – Press and quickly release the "Target" [🎯] key.

3. **Base Station Pause/Play:** During Play mode the base station has a slow flashing Yellow light. When the base station is in Pause mode, it has a fast blinking Red light and it does not release targets. The voice remotes will automatically go to sleep (see 1.2 above) about a minute after the base station entered "Pause" mode.

3.1. Each RC can put the base station in "Pause" or "Play" mode. On the voice remotes, the Pause/Play [⏸] key must be pressed for at least 2 seconds. On the Puller's RC press the key for only 0.5 Sec.

3.2. Pause: Hold the Pause/Play [⏸] key, the lights will alternate quickly. When the lights go off, release the key. The Left light will flash rapidly indicating the base station is in Pause mode.

3.3. RC Pause lights Indicator:

3.3.1. On a Voice Release RC - when attempting to release a target, the left LED will flash rapidly.

3.3.2. On a Puller's RC – both lights are flashing.

3.4. Play: Hold the Pause/Play [⏸] key, the lights will alternate quickly. When the lights go off, release the key.

4. **System Sleep:** After 10 or 15 minutes (see base station setup) with no targets released, the base station will automatically enter Pause mode. About a minute later, the Voice Release RC's will enter Sleep mode (see 1.2). The Puller's RC will flash both lights indicating the system is in pause mode and will enter sleep mode 5 minutes later. To wake the system up:

4.1. Wake up from the Puller's RC:

4.1.1. Two light flashing, hold the Pause/Play [⏸] key, the lights will alternate quickly. When the lights go off, release the key.

4.1.2. The Puller's RC is in Sleep (the right light blinks every 4 seconds), press and release the On/Off [⏻] key.

4.2. Wake up from a Voice Release RC: press and release the On/Off [⏻] key. Then hold the Pause/Play [⏸] key, the lights will alternate quickly. When the lights go off, release the key.

4.3. The Voice Release RC's will wake up within 10 seconds after wake up.

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5. Check Voice Sensitivity:

5.1. Hold the " Speaker" [🔊] key, both light(s) will flash quickly. When the lights go off, release the key.

5.2. The Right LED will flash corresponding with the sensitivity setup value.

6. Troubleshooting:

Problem/Indicator	Action (if failed, continue to next action ↓)
RC does not turn ON	Remove and reinstall batteries ↓
	Replace batteries
Both lights flash rapidly after pressing any key, or after releasing a target	Replace batteries
Unit is ON (left light blinking every 1 Sec.) but does not throw targets. Check RC light indicators following a Voice or manual release:	
Release is followed by steady glow of the left light	Check the base station connection and Trap machine is running
Base station is in Pause mode - Release is followed by rapid flashing of the left light	Put base station in Play mode (Section 3.3).
No link with base station - release is followed by both lights flashing twice	Verify the base station is ON and Yellow light flashing ↓
	Poor reception. Try releasing a target from close range ↓
	The base station may not be paired with remote units. See Setup Guide